A HEADACHE-CAUSING PROBLEM

Presented to Hendrik W. Lenstra Inr on the occasion of his doctoral examination

Conway (J.H.), Paterson (M.S.), and Moscow (U.S.S.R.)

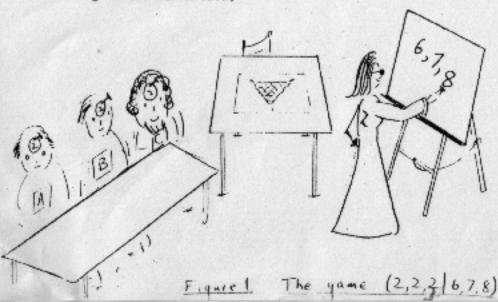
#### Abstruct.

After disproving the celebrated Conway-Paterson-Moscow theorem (reference 1), we prove that theorem and make an application to a well-known number-theoretical problem.

#### Setting.

When just N men have been gathered together in the room shown in Figure 1, the blind lady unpire makes the following (true) announcement:

"We are all, as we know, infinitely intelligent and honourable people. Now the janitor, acting on my instructions, has attached to your foreheads small discs bearing the usual notations for various non-negative integers, in such a way that each of you can see the number on everyone else's head, but not that on your own. The sun of all these numbers is one of the numbers you can now see me writing on the blackboard."



"I regret the slight discomfort this proceeding must have caused you - fortunately the theorem of reference (1) assures us that it will only last for a few more moments. I will now question each of you in turn, and at the first 'Yea' answer we can all go out and enjoy what is left of this lovely afternoon."

Ske now asks :-

"Arthur, can you deduce solely from this information what number is written on your disc?"

If Arthur's reply is " Mo", she will turn to the next man, and ask:-

"Bertram, can you deduce from the above information together with Arthur's reply what number must be written on your disc?"

If Bertran in turn says "No", she will question Charles, Duncan, and so on, perhaps reaching the N'th man;-

"Engelbert, can you now deduce your number from the given information together with all the replies you have now heard?"

If even Engelbert says "No", she will return to Arthur, and continue cyclically, always asking the same question:-

"Are you now able to deduce your number solely from the given information and the replies you have heard so far;" until the game is terminated by a "Yes" reply.

## Statement of the theorem.

If the number of numbers written on the blackboard is less than or equal to the number (N) of men, the game will terminate after a finite number of questions.

### The disproof (commenced).

It has become customary (see e.g., reference (1)) to present the disproof of this theorem before its proof. The disproof runs as follows.

To demolish this perfectly preposterous proposition, it will suffice of course to disprove any particular case. We shall take the case when N=3, the number on every head to 2, and the numbers on the blackboard arc 6.7, and 8, and establish conclusively that it will never end. We shall refer to this as the case (2,2,2[6,7,8).

It will help us to imagin@ Charles at his broakfest table that morning.

"Oh dear, yet another invitation from Zoc. She's a lovely girl, and intelligent too, but I do wish she wouldn't keep dragooning us into playing those ridiculous party games."

"Wonder what it'll be this time? I'd better just run through the infinitely many possibilities so we'll be able to get it over with as quickly as possible. If it's Charades I'll repeat exactly the one I did last time - they're bound to get that first go. If it's Hunt-the-Slipper I'll ...

... "But then again, she might just be thinking of playing the game described so wittily in reference (1). In that case, she's as likely as not to use the particular case called (2,2,2|6,7,8) in the handy notation of that reference. What should my reactions be?"

## Charles's Argument.

"Let me think now. Since I see two heads numbered 2, I will know from the start that my number will be 2,3, or 4. Let's consider these cases."

"If my number's 2, Arthur will have concluded that his number was 2,3, or 4, and since each of these is consistent with all he was told, he'll have to say 'No'."

"Bertram's then in a similar position. He'll think

"If I have 2, Arthur, by Charles's argument of the previous

paragraph, will say 'No'. If 3, Arthur will instead have

been able to conclude only that his number was 1,2, or 3, and

O,1, or 2. Must remember that she said non-negative numbers so that 0 is allowed.'

"Since in this case Bertram won't be able to eliminate even one of his three possibilities 2,3,4, he'll be forced to say 'Wo'. That disposes of the case when my number is 2."

" If my number is 3, Arthur fairly obviously still says 'No'.
Bertram will now probably argue in condensed form:

'I can see A = 2, D = 3, so I know B = 1, 2, or 3.

If B = 1, A'll've been torn between 2,3,4 so'll've said 'No'

If B = 2, A'll've been torn between 1,2,3, so'll've said 'No'

If B = 3, he'll've been torn between 0,1,2 so'll still've said
'No'. I must therefore say 'No' myself, since all three cases
are consistent with a's 'No' answer.'

"Bertram and Arthur will also both say 'No' when my number is 3.

I think I can prove along the same lines that they'll both say 'No' even when it's 4. But I don't need to check this - my first answer must be 'No' because both 2 and 3 are consistent with the two 'No' answers I'm sure to hear."

"I plainly don't need to consider much more of this stuff - I recken we'll all go home after saying 'No' half-n-dozen times, and I still won't know what my number is."

### The gisproof completed.

Charles's orgument, and various portions of it, can be used to establish with absolute rigor that each of the three players knows from the start that each of the first three answers is going to be "No". So if they all know what those answers are going to be what information can they possibly gain by hearing them ritually intoned; at the start of the second round, they will have learned nothing that they did not already know, and so the game will obviously go on forever.

## The proof (commenced).

We might as well make it clear now that Zoe, the blind lady umpire, is herself ignorant of the numbers fixed to those heads, although she knows, of course, what numbers she wrote on the blackboard. In the interests of good order she will naturally list all situations that are compatible with the numbers she has heard up to any given time, and will strike a situation off her list when and only when she knows that the corresponding game would terminate at the current question. Of course she knows just when this will be, for being infinitely intelligent she can perfectly well imagine herself in the position of the player she is currently addressing in any possible situation.

By a <u>noswible situation</u> we mean of course an N-tuple of numbers (a,b,c,...,n)

which might be the numbers on the respective heads of (A.B.O....,N)

and would have caused 'No' answers to all questions before the current one. We shall call such a situation ongoing only if the answer to the current question will also be 'No'.

We claim that Zoe can work out exactly which situations are ongoing by the following argument:

"Let me suppose that the current question is addressed to B. Then certainly

- 1) I cannot strike off (a,b,c,...,n) if there's an accompanying situation (a,b',c,...,n) still present with the same values of a,c,...,n but with b' differing from b, for then B cannot eliminate either of the numbers b and b'.
- ii) I can strike off (a,b,c,...,n) if there's no such accompanying situation, for then B, who can see the numbers a,c,...,n will know that b is the only possible value for his number."

"So when I receive a 'No' answer from B (may), I must strike off those and only those points (a,b,c,...,n) from by M-dimensional record

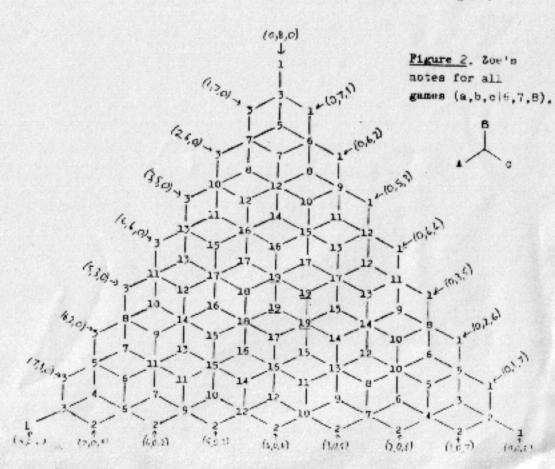
that are unaccompanied by any other point

in the B-direction,"

Since Zoe's argument covers all cases, we can now follow her algorithm to discover exactly which situations will cause the game to end at any given time.

# The game (2,2,2[6,7,8].

Before we resume the proof for the general case, we illuminate the fate of all games of the form (a,b,c|6,7,8) in Figure 2. This Figure shows an orthogonal projection of the set of all points in (A,B,G) space that yield sums of 6.7, or 8, together with Zoe's notes as to the number of the question whose 'Yes' answer terminates the game.



The four entries '19', singled out in Figure 3, enable us to verify both of Charles's predictions about the game (2,2,2|6,7,8).

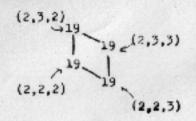


Figure 3. At the end of the game.

### The proof completed.

We return now to the discussion of the general case. No matter what numbers are written on the blackboard, provided that there are at most N of them the total number of initial situations will surely be finite. We shall show that no one of these situations can remain ongoing at every possible moment in time.

For otherwise the set of permanently obgoing situations would be non-empty and have the property that every one of its points would be accompanied in every coordinate-direction. It will suffice to show that any such set of points in M dimensions has at least N+1 distinct suns, and we can verify this by induction.

Let  $a_0$  be the least value of the a-coordinate of any permanently ongoing situation in an N-man game. Then the tuples of N-1 numbers

for which  $(a_0,b,c,\ldots,n)$  is permanently engoing in this gaze will themselves form a permanently engoing set in an N-1 man game, and so will have at least (N-1)+1=N distinct sums. Let

be the greatest of these, arising from the permanently ongoing situation

Then there is a permantly ongoing situation

accompanying this in the A-direction with a  $\neq$  a<sub>0</sub>, and so a > a<sub>0</sub> since a<sub>0</sub> was minimal. The accompanying situation therefore has coordinate-sum greater than any of those already found, and establishes that there must be at least N+1 distinct coordinate-sums in all.

#### Application to a problem of Fernat.

The problem referred to is Fernat's fanous assertion that  $a \ge 1$ ,  $b \ge 1$ ,  $c \ge 1$ ,  $n \ge 3 \implies a^n \ne b^n + c^n$ , (\*) for rational integers a,b,c,n.

Now it is well-known that for every proposition P, we have

Taking P to be the proposition discussed so disarmingly in reference (1), and applying modus ponens, we deduce that

How adding I to both sides of this, we obtain

which we prefer to write in the more revealing form

$$1^3 = 1^3 + 1^3$$
.

Thus the lexicographically first case of (\*) is disproved. The authors cannot resist the remark that this would surely have been noticed earlier had not modern teaching methods prefered the elaboration of grandlose general theories to the inculcation of elementary arithmetical skills.

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The work described here was carried out when the first and second maned authors enjoyed the hospitality of the third. The second and third authors are indebted to the first for expository details. The first and third authors gratefully remark that without the constant stimulation and witty encouragement of the second author this paper was completed.

## Reference.

(1) Conway, J.H., Paterson, M.S., and Moscow, U.S.S.R.,
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